

Factories Corridor
Industrial area Limited
No sidewalk Not enough trees DPW
Jobs Not bike friendly
Gritty
Lifeless Link between 2 freeways Contaminated
city workers take all the parking Grey Commercial
Asphalt Inaccessible Noisy Fast traffic
Pavement Concrete Truck traffic Vehicle-based
permits
Residential Unsafe Cars Local economy 3rd Street
No shops 101 and 280 Freeway
Divide Anonymous Night Hardscape Auto-oriented For cars
Unsafe for pedestrians Isolated Inhospitable Desert
Fortress-like prevents crossing the street safely Bland
Pass-through Traffic Overwhelming
Homeless Up-and-coming Potential
Trash Not Dry bike Ugly commercial
Dry Sketchy Daytime only
Parking Industry paved
Industry Lots of trees
Reclaimed
Closed-off Parallel to Islais Creek Wide streets
No connection Loud No community Nothing green
Speeding No Distracted drivers Unsafe for bikes
No-man's-land Speeding cars Empty Congestion
Traffic Unpleasant Trucks Scary
Army Street In between spaces lunch spots Uncared for
Pedestrian safety No public transportation Day laborers
Littered Not pedestrian friendly Heavy traffic
No man's land
Landfill
Park
No transit Dirty Nothingness
Connector Confusing Available Parking
Highways No stores
Wasteland Not accommodating
traffic Purgatory Difficult interchange Blue collar Approach
Wide-open Abandoned links central and eastern
Hunger No parking Divider on Potrero
Freeway entrances Dark Fast cars
Inconvenient land Cacophonous
Lack of planting
Pedestrian residents not eligible for parking Unattractive
Deserted Trashed Barren Buildings
Auto-centric
Warehouses
Skate park Big trucks appealing Desolate
Busy Stark Transit
Between two places
Transit thoroughfare Bleak Dusty
Freeways Work
ill-defined No bike paths
Neglected Through-way
PDR Fast-moving
Blight